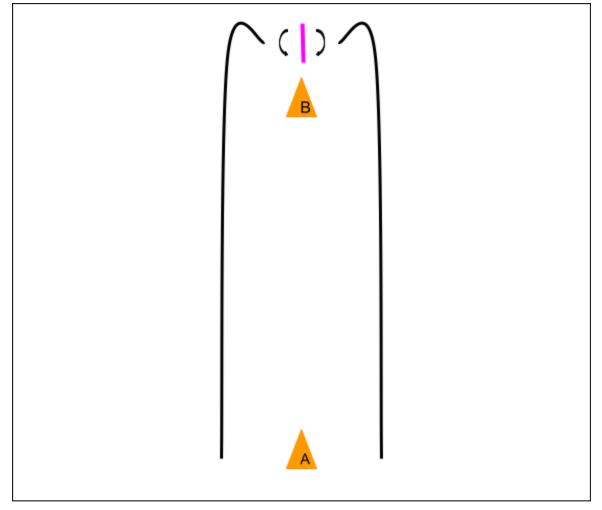


## <u>Dizzy Bat Race</u>



## Judges

- \*\* Clock stops when both horse and partner are fully across finish line
- \*\* Points deducted for less than spins required

## <u>Pattern 1</u>

- 1- Start at cone A
- 2- Run to cone B
- 3-5 spins with your forehead touching the bat
- 4- Run through the finish line at cone A

(Distance between Cone A & B, 50 ft)